

HERO QUEST



Quest by Aaron Kreltzheim
INSTRUCTION
BOOKLET

New Tiles and Quest Map Symbols

Iron Entrance Door

This iron door is placed on the edge of the gameboard. Heroes line up outside the iron door to begin the Quest.



Wooden Exit Door

This special wooden door is used to exit the gameboard in the end of a Quest.



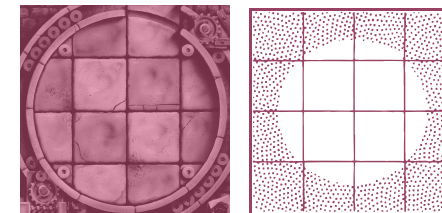
Closed Door

These doors will not open.



Revolving Room

The revolving room is used to disorient the Heroes. You never know which door you'll be using to leave this room.



Slide Tunnel



Gold Pile

